

Art and Design National Curriculum

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Subject Content

Pupil should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Art and Design Long Term Plan

Term	Year 1	Year 2
Autumn	Make your mark	Tell a story
	Developing observational drawing skills when exploring	Using storybook illustration as a stimulus, children develop
	mark-making. Children use a range of tools, investigating	their mark making skills to explore a wider range of tools and
	how texture can be created in drawings. They apply their	experiment with creating patterned surfaces to add texture and
	skills to a collaborative piece using music as a stimulus and	detail to drawings.
	investigate artists Bridget Riley and Zaria Forman.	
Spring	Colour Splash	Life in colour
	Exploring colour mixing through paint play, children use a	Taking inspiration from the collage work of artist Romare
	range of tools and work on different surfaces.	Bearden, children consolidate their knowledge of colour mixing
		and create textures in paint using different tools.They create



	They create paintings inspired by Clarice Cliff and Jasper Johns.	their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork
Summer 1	Paper Play	Clay houses
	Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. There are opportunities to extend learning to make a collaborative sculptural piece based on the art of Louise Bourgeois.	Developing their ability to work with clay, children learn how to create simple thumb pots then explore the work of sculptor Rachel Whiteread and apply her ideas in a final piece that uses techniques such as cutting, shaping, joining and impressing into clay.
Summer 2	Woven Wonders	Map it Out
	Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña.	Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief.